

Talk Toss

Organizer Guide

A drop-in style activity using oversized dice with One Small Step style questions to spark spontaneous, low-pressure dialogue between youth participants. Ideal for community teen spaces and no experience required!

Advanced Planning: Goals and Steps

Goals:

- Create a fun, casual space where youth can build comfort with thoughtful conversation.
- Use game mechanics (rolling dice) to lower the barrier to entry for reflective dialogue.
- Introduce core One Small Step principles.
- Encourage connection between students of different backgrounds, values, and identities.

Steps:

1. Design the Dice: Use oversized foam dice.

On each side, place a printed question (laminated) from the OSS question bank or a youth-curated list. You can theme the dice by category, or include a variety of topics.

- Example categories: Identity, Family, Beliefs, Challenges, Joy, Change, etc.
- Create 2–3 dice with different questions.

2. Set the Space: Create 2–3 casual “conversation corners” with chairs, bean bags, or small tables.

- Print basic conversation agreements and tape to the table or wall. For example...“Listen to understand.” “Speak from your own experience.” “Ask before giving advice.”
- Optional Prompts for Extra Engagement:
 - “What surprised you?”
 - “Did you hear anything that made you think differently?”

- “Who’s someone else you’d want to ask this question?”

3. Design for Self-Guided Participation:

Set up the space to invite spontaneous engagement, no sign-ups or formal facilitation needed. Include simple, eye-catching instructions that encourage youth to jump in on their own.

- Use a tabletop sign or poster with 2–3 short steps like: Roll the dice Read the question out loud Find someone nearby and talk for 3 minutes
- Encourage group or paired play. Youth can walk up solo or with a friend, roll the dice, and dive in.

4. Create Take-Home Kits (Optional): Include a paper version of the dice (cut-out cube), conversation starters, and OSS bookmark. Encourage participants to try it with friends or family.

Marketing

- Use flyers and Instagram-friendly graphics with taglines like: “Got 3 minutes? Make it meaningful.”
- Feature the activity during teen programming or community events.
- Display the dice to build curiosity!

Budgeting

A detailed budgeting breakdown for this activity is still being developed. Have you tried it at your community space or program venue? Send us an email at learning@storycorps.org—we’d love to hear about your experience and feature your work

Advice

Keep the atmosphere upbeat but reflective.

- Offer candy or sticker incentives for participation.
- Be ready to support quieter participants with conversation starters or model answers, monitor the corners as needed.
- Use ambient music or mixed group-friendly playlists to keep energy relaxed but inviting.